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Research Memorandum 77-2

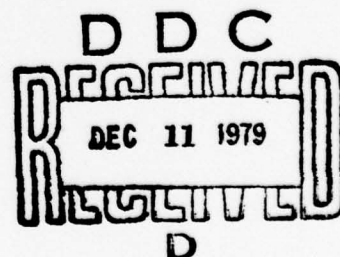
## DESCRIPTION OF THE ASSIGNMENT ALGORITHM

Alison F. Fields

PERSONNEL ACCESSION AND UTILIZATION TECHNICAL AREA



U. S. Army



Research Institute for the Behavioral and Social Sciences

March 1977

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16 Army Project Number  
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9 Research Memorandum 77-2

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14 ARI-RM-77-2

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JOB

## DESCRIPTION OF THE ASSIGNMENT ALGORITHM

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Improved motivation and retention of a high quality officer corps within the Army will depend in part on the quality of the system which matches the Army's force structure requirements with the individual Army officer's career needs. In order to better understand the functioning of the current system and to conduct research on officer career progression, a computerized experimental research facility was designed and implemented at ARI. This facility (described by Van Nostrand in a report in preparation) allows ARI scientists to experiment (1) with systems for presenting career information and guidance tailored to the individual officer, (2) with the technology of personnel file review and updating, and (3) with other aspects of information system technology. K

As part of this experimental system, a job assignment module was designed to allocate individuals to job categories according to each individual's suitability. The module is primarily the work of Dr. Robert Eastman (Eastman, 1977), based on the earlier work by Ford and Fulkerson (1957) and Granda and McMullen (1974). It is an assignment algorithm designed to reflect and be flexible to changes in Army policy and was developed with two potential users in mind:

- 1) Individual officers who would use it to make decisions in expressing their assignment preferences.
- 2) Officer Personnel Directorate management, particularly assignment officers, who would use it as an aid in making assignments.

Assignment policies are quantified and individuals' scores for jobs are determined in the following manner:

Step 1. The assignment officers determine the categories of jobs to which individuals will be assigned.

Step 2. Easily retrievable background variables which enter into the assignment decisionmaking process are identified.

Step 3. The assignment officers rate the overall importance of each of the background variables for each of the job categories, thus setting up a table of weights.

Step 4. For each background variable, a set of features exists which includes all the possible states describing an individual's background in that variable. Assignment officers weigh each of these features for its negative, positive, or null importance for each job category. These weights are consistent within a single variable; the relative importance among variables is reflected in the table of weights set up in Step 3.

- 1 -



Step 5. The appropriate product weights (feature weight x variable weight) summed across all background variables for each job category are determined for each individual officer from the available background data in order to obtain a utility score for each of the job categories. These utility scores are standardized to permit comparison among job categories.

Officers can be allocated to job categories in three ways: optimization of scores for assigned jobs for the total group; preselection of some individuals particularly suited for certain assignments and then optimization of the remainder; rank ordering of the individuals by their total scores (across job categories) followed by preselection and optimization.

#### DATA AND TABLES OF WEIGHTS

Two kinds of information are necessary to operate the assignment algorithm: data on individuals, and tables of weights which determine how these data should be used in assignments. The first comes from the officers' records, while the second is determined by the assignment officers. This discussion will use examples from research application of the algorithm for Infantry and Quartermaster assignments.

#### JOB CATEGORIES

The first step in setting up the tables of weights is to isolate the job categories. The assignment officer identifies basic types of jobs to which individuals must be assigned. For the Infantry, eight such categories were found: ROTC instructor (ROTC), civilian education (CE), long tour overseas (LT), short tour overseas (ST), CONUS<sup>1</sup> command (CC), CONUS staff (CS), Army school instructor (I), and reduction in force (RIF). The same categories were used for Quartermaster assignments with the exception of CONUS command; for Quartermasters the category of command (C) included both CONUS and overseas tours. One potential job category, military education, was not used in either the Infantry or the Quartermaster research. In both cases, the subject populations were the graduating classes of the advanced course and not due for another military education assignment.

#### BACKGROUND VARIABLES

Next the assignment officer chooses the background variables which should influence the job category to which an individual officer should be assigned. The set of variables for the Infantry and Quartermaster officers were preferences for next assignment (PREF), civilian education level (CEL), component (COMP), manner of performance (MOP), time in service (TIS), and previous assignment history (EXP). Military education level was excluded because the military education level was the same for all individuals and thus had no predictive value.

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<sup>1</sup> CONUS = Continental U.S.

## WEIGHTS OF BACKGROUND VARIABLES FOR JOB CATEGORIES

Each of these background variables has a different importance for each of the job categories. For example, for RIF, component was at one time very important because Regular Army officers were not vulnerable to RIF. However, recent changes in the law have removed this protection and now component is unimportant for RIF. To reflect the importance of the background variables in assigning individuals to jobs, each background variable is given a weight of importance for each job category in a table, such as that in Table 1. While a scale of 0-10 was used here, any positive scale ranging from zero to a three-digit number could be used. The program calls for six background variables and eight job categories, although "dummies" can be used if fewer of either are desired. A larger number of either would require changes to the program.

## FEATURES OF BACKGROUND VARIABLES AND THEIR WEIGHTS

The possible features of each of the background variables for determining job assignments must be defined. Each background variable can have as few potential features as desired; however, no more than 10 features can be used without changes to the program. A sample set of features appears in Table 2. These features need not be and usually are not numerical values; rather, many are simply descriptive statements of the individual's background. For the features, a second table of weights is determined by the assignment officer. The weights reflect relative importance of each feature within a variable for each job category. For example, the civilian education part of such a table is given in Table 3. These weights can take on negative and positive values, from a minus three digits to a plus four digits, although a scale of -10 to +10 was used here. For example, for an officer who has less than two years of college, the chances for an Army instructorship are very small; that particular Civilian Education Level counts against the job with a -5 weight. Each added educational degree increases the chances of getting an instructorship.

Without this system of double weighting, the only table needed would be a table of possible background variable features weighted for each job category. However, in this one table the importance of each possible feature would have to be decided upon relative to every other possible background variable feature. For example, having a master's degree would have to be weighted against a preference for CONUS staff jobs, having spent 80 months in the Army, etc., for each job. With the double weighting system, the weights of the features must be consistent only within the corresponding background variable and the assignment officer need not take the other background variables into account when weighting the features of one background variable. The weights of the background variables themselves must be relative to each other only within a job category.

Table 1

SAMPLE WEIGHTS OF BACKGROUND VARIABLES FOR JOB CATEGORIES

Background Variables	Job Categories						
	ROTC Instructor (ROTC)	Civilian Education (CE)	Long Tour (LT)	Short Tour (ST)	CONUS Command (CC)	CONUS Staff (CS)	Instructor (I) RIF
Preferences (PREF)	5	5	5	3	7	8	7 1
Civilian Education Level (CEL)	9	5	3	3	2	4	6 3
Component (COMP)	3	3	2	2	2	2	2 0
Manner of Performance (MOP)	10	10	5	5	8	6	8 9
Time in Service (TIS)	4	5	3	5	7	5	5 7
Assignment History (EXP)	10	7	5	7	6	7	8 5



Table 2

FEATURES OF THE SIX BACKGROUND VARIABLES  
USED IN THE QUARTERMASTER RESEARCH

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Preference (PREF)

- 0 = None
- 1 = overseas
- 2 = command
- 3 = civilian education
- 4 = CONUS instructor
- 5 = CONUS staff
- 6 = preferences overridden by being on RIF list

Civilian Education Level (CEL)

- 1 = less than 2 years of college
- 2 = 2 or more years of college
- 3 = college graduate and/or a year or more of graduate school
- 4 = master's or professional degree
- 5 = Ph.D.

Component (COMP)

- 1 = Regular Army
- 2 = Other than Regular Army

Manner of Performance (MOP)

- 1 = upper third
- 2 = middle third
- 3 = lower third
- 4 = borderline cases between middle and lower third or extenuating circumstances for being in lower third

Time in Service (TIS)

- 1 = 95 or more months active federal commissioned service
- 2 = 80-94 months
- 3 = 65-79 months
- 4 = 64 or fewer months
- 5 = over 156 months active federal service

Assignment History (EXP)

- 1 = no command; not up for a short tour
  - 2 = two or more short tours or just back from a short tour
  - 3 = zero overseas or 72 months since a single short tour
  - 4 = just back from a long tour
  - 5 = RIF list or one time passover for promotion; overrides other factors
  - 6 = needs a long tour
-



Table 3

SAMPLE WEIGHTS OF CIVILIAN EDUCATION  
LEVEL FEATURES FOR JOB CATEGORIES

Civilian Education Level (CEL)	Job Categories							
	ROTC	CE	LT	ST	CC	CS	I	RIF
less than 2 years of college	-10	0	0	0	0	0	- 5	3
2 or more years of college	-10	10	0	0	0	0	0	1
college graduate and/or a year or more of graduate school	5	3	0	0	0	0	6	0
master's or professional degree	6	- 9	0	0	0	0	8	-1
Ph.D.	10	-10	0	0	0	0	10	-2

## INDIVIDUAL DATA

It may be noticed in Table 2 that each feature of a background variable is assigned a different number from the weights in Table 3. This number is simply a convention for identification, much as football players are assigned numbers. In determining an individual officer's data, the personnel records are carefully studied and the identifying numbers which best describe each situation are assigned. Thus each officer's data consist of some sort of identifier and six numbers that identify the feature of each background variable which is descriptive of this individual.

## SUMMARY

Three sets of information have been identified:

1. The individuals' data--the codes representing the particular features of the background variables (see Table 2).
2. The table of weights of background variables for job categories--the measures of the overall importance of the different general kinds of background experience in determining assignments (see Table 1).
3. The table of weights of features of background variables for job categories--the relative importance of the different features of a background variable for each job category (see Table 3).

## OTHER PARAMETERS

### JOB QUOTAS

Ten other parameters must be specified. One parameter is the set of job quotas, the number of jobs available within each job category. The algorithm requires that the total number of jobs be equal to the number of individuals assigned.

### NUMBER OF FEATURES, NUMBER OF INDIVIDUALS, NUMBER OF JOB CATEGORIES

As discussed earlier, each background variable can have up to 10 features; the set of the actual number of features of each of the six background variables must be entered as the second parameter. The total number of individuals (up to 200 without changes in the program) assigned is the third parameter, the number of job categories the fourth.

### DESCRIPTION OF PRESELECTION: IDIF, KDIF, IADDIF

The next parameters require discussion on how the algorithm works. Three allocation methods can be run. The first optimizes scores across job categories. The second and third preselect certain individuals and then assign the rest. The preselection takes place as follows:

First, scores are calculated for each individual for each job. For each category, this is done by multiplying the overall weight of each background variable by the weight associated with the individual's feature for the corresponding background variable. The products are then summed to produce a single score for the job category. This process is repeated using the appropriate weights for each of the job categories. After determining the scores of all officers assigned for each of the job categories, the scores are standardized as follows: The range of possible (not actual) scores received by the officers within each job category is determined. The minimum possible score for that job category is also determined. Then the minimum score is subtracted from the officer's score for a job category, the answer is multiplied by 1000, and that product is divided by the range. Preselection uses these standardized scores.

The basic idea of preselection is to allocate officers who are especially well qualified for a certain job to that job. In optimizing scores, there is no guarantee that individuals will be assigned to their highest scored jobs. An officer is "especially well qualified" for job A, as defined by the assignment algorithm, if the score for job A is the highest score that that individual has and it is greater than any other score of that same individual by at least an amount called IDIF. IDIF is a parameter defined by the assignment officer. It can be any positive number. IDIF is set at whatever value the user feels is appropriate to differentiate officers particularly well suited for one job category from officers who might be reasonably equally suited for several job categories.

The algorithm allows the user to increase IDIF automatically during the running of the program, putting out a set of assignments at each value of IDIF. This is done by setting the parameter IADDIF to the amount by which the user wants IDIF to be increased for each allocation cycle. A third parameter KDIF is then set as the maximum value the experimenter wishes IDIF to reach before ending the program. If only one allocation is desired IADDIF can be set to 0 and KDIF can be set equal to IDIF. IDIF may be thought of as a threshold for preselection, IADDIF as a just noticeable difference (jnd), and KDIF as a maximum.

#### QUOTAS FOR OPTIMIZATION

In running the assignment algorithm, the user also has the option of limiting the number of officers who can be assigned by preselection for each group. This is done by entering, as an eighth parameter, minimum quotas for the job categories which must be assigned by the optimization method. Then the preselection subroutine will assign qualified individuals until the quotas are met; any qualified individual found after quotas are met is ignored by the preselection subroutine. If not enough individuals have scores greater by IDIF for a job category, the algorithm makes no attempt to meet the quotas; the quotas are a limit, not a goal.

#### IOPTIO

One way to run the algorithm without preselection is to make the minimum quotas assigned by optimization equal to the quotas for the job categories themselves. However, this would not bypass the preselection subroutine; it would just make it futile. The more efficient method is to use the IOPTIO parameter: if IOPTIO=1, allocation is made using both preselection and optimization subroutines; if IOPTIO=2, allocation is done using only the optimization subroutine; if IOPTIO=3, individuals assigned are rank-ordered first and then allocated by preselection and optimization.

The third IOPTIO option should be discussed further. The rank-ordering is performed by adding together an individual's scores across the first seven job categories and then rank-ordering the summed scores. Objective is to rank-order people according to their overall merit in the belief that a person more fitted to many jobs is somehow "better" than one less fitted. Because RIF is a negative job--that is, people well-fitted for RIF are less well-fitted for other jobs--the algorithm does not add the scores for the eighth job category, RIF, when performing this rank ordering.

One other peculiarity of this third option should be mentioned: when scores are rank-ordered and then allocated by the preselection subroutine, the "best" and "worst" individuals are tested for preselection first. In other words, the preselection subroutine does not start at



the beginning of the rank-ordered group and go to the end. Instead, it proceeds in the following manner.

The subroutine takes a matrix of individual ID numbers and scores, such as:

Individual ID No.	Individual Scores by Job Category							
	ROTC	CE	LT	ST	C	CS	I	RIF
1	625	937	808	529	211	721	324	034
2	802	209	601	595	492	600	734	021
3	035	534	603	649	211	529	804	321
4	023	769	502	324	211	742	069	926
5	426	321	021	226	301	230	123	993

This subroutine then checks the first individual. If a score exists at least IDIF larger than any other score for this individual, and if slots are still available in that job category for filling by preselection, the following occurs: The subroutine assigns the individual to that job category; decrements number of slots available in that job category; decrements the number of people to be assigned; and exchanges the row of this individual in the matrix with the last row in the matrix not yet assigned. The subroutine does not move to the next row of the matrix until the new top row has been rejected for preselection. For example, in the matrix above during the first pass, the subroutine would look at the first row and see that the CE score was at least 129 points greater than all other scores. Let us say the IDIF equals 100 and the CE quota is still open. Then the matrix after the first pass would look like this:

Individual ID No.	Individual Scores by Job Category							
	ROTC	CE	LT	ST	C	CS	I	RIF
5	426	321	021	226	301	230	123	993
2	802	209	601	595	492	600	734	021
3	035	534	603	649	211	529	804	321
4	023	769	502	324	211	742	069	926
1	625	937*	808	529	211	721	324	034

\*Assignment has been made



Now we see that for officer 5, the RIF score meets the criteria; if the RIF quota has not yet been filled, the matrix changes to:

Individual ID No.	Individual Scores by Job Category							
	ROTC	CE	LT	ST	C	CS	I	RIF
4	023	769	502	324	211	742	069	926
2	802	209	601	595	492	600	734	021
3	035	534	603	649	211	529	804	321
5	426	321	021	226	301	230	123	993*
1	625	937*	808	529	211	721	324	034

\* Assignment has been made

Now the RIF score again meets the criteria, but let us say the quota for RIF preselection is complete. Therefore, the matrix remains as is and we now look at the next row, officer 2. No score meets the criterion, so the matrix remains the same. The I score for officer 3 meets the criteria. However, as there is no other row which has not been assigned, the matrix remains the same although the number of people to be assigned by optimization is decremented. The optimization subroutine behaves as if the matrix of scores had only as many rows in it as the number of people remaining to be assigned--in this case, two.

#### JPRINT

The final parameter which must be entered into the program is the JPRINT option. If the JPRINT option equals 1, all entered data, the raw (non-standard) scores, and the standardized scores and program results are printed out. If JPRINT=2, only the standardized scores and program results are printed.

#### SUMMARY

Each of these different parameters must be entered into the program before it is run:

- Job Quotas
- The number of features of each background variable
- Number of individuals
- Number of job categories
- IDIF
- IADDIF
- KDIF

Minimum number of slots within each job category to be assigned  
by optimization

IOPTIO

JPRINT

The format for the data and the parameters can be found in Appendix A,  
Program Reference Sheets.

#### DESCRIPTION OF THE ASSIGNMENT ALGORITHM PROGRAM

The assignment algorithm is a FORTRAN program which runs on the UNIVAC 1108 with the EXEC 8 operating system (See Appendix B, Program Listings). The main program, MODOTT, controls the calling of the five subroutines: INPUT, OTT, PRESEL, RANKR, and CALCU.

The first subroutine, called INPUT, reads the data and the parameters from cards and calculates the raw and standardized scores. If JPRINT=1, INPUT prints out the raw data and raw scores; if JPRINT=2, this printing is skipped. In either case the table of standardized scores is printed out. INPUT also calculates and prints out the means and standard deviation of the scores for each job category.

After INPUT, MODOTT checks IOPTIO and calls RANKR if IOPTIO=3. RANKR rank orders the individual data rows according to the total scores (not including the eighth column, RIF scores), as discussed earlier. If IOPTIO≠3 or after RANKR, MODOTT assigns ID numbers to each individual and prints out the job quotas and the IOPTIO option. If IOPTIO=1 or =3, PRESEL is called; otherwise MODOTT skips to OTT.

The manner in which PRESEL allocates officers has already been described in the discussion of the third IOPTIO option. The printed output of the PRESEL subroutine is a set of two lists: one consists of the identifiers and the two highest scored job categories of those officers who were preselected for certain assignments and the other consists of the identifiers and two highest scored job categories for those to be assigned by optimization. After assigning as many officers as consistent with the scores and the quotas, PRESEL returns to MODOTT which immediately calls OTT to finish the allocation by optimization.

OTT is the optimization subroutine. It is based on the Ford-Fulkerson algorithm (1957) which has been modified over the years by several people in the ARI computer center (Granda and McMullen, 1974). It works on a classification problem where there are N individuals to be assigned to J job categories where N is greater than J, each job category has a quota  $Q_j$  of individuals to be assigned to it, the sum

of all the quotas is equal to N ( $\sum_{j=1}^J Q_j = N$ ), and no individual can be assigned to more than one job category.

Let  $i$  refer to the individual number  
 $j$  refer to job category number  
 $S_{ij}$  refer to the score of individual  $i$  for job  $j$   
 $X_{ij}$  refer to an index which is set to 1 when individual  $i$   
 is assigned to job  $j$  and to 0 when individual is  
 not assigned to job  $j$ .

OTT then maximizes  $M$ :

$$M = \sum_{j=1}^J \sum_{i=1}^N X_{ij} S_{ij}$$

CALCU is called to find the allocation average for the set of assignments by adding the individuals' scores for jobs they were actually assigned to and dividing by the number of individuals. The allocation average is a measure of how well the optimization has worked.

MODOTT then prints out the final assignments and the allocation average. It adds IADDIF to IDIF, and if IDIF is less than or equal to KDIF, MODOTT goes back to the point at which ID numbers are assigned and begins again. If IDIF is greater than KDIF, the program ends.

#### DISCUSSION

Although the assignment algorithm was designed and used for modeling the behavior of an assignment officer, it is not limited to this application. The algorithm can be applied to any case which fits the double weighting scheme. Indeed, the second set of weights (those of the features of background variables for job categories in these applications) would not have to be "weights" in the sense used so far. The weights could be, for instance, scores or percentiles, although this would be most practical if scores or percentiles were limited to ten or less.

The assignment algorithm does not assign individuals against specific requisitions. Postal officer, mortuary officer, and personnel officer all might fall under "CONUS staff." Assignments to Fort Bragg, Fort Benning, and Fort Bliss might all be "command." This non-assignment to the actual job is not as great a failing as it might seem. After officers reach their new post, they are often assigned other jobs based on the commander's view of the unit's needs. However, it is theoretically possible to increase job categories to deal with actual jobs. This would simply require very large matrices of weights, very large computers, and very long run times. See Granda and McMullen, 1974, for a discussion of this problem.

Assigning officers to specific geographic locations (e.g., Fort Hood, Fort Jackson) might be accomplished by addition of a subroutine to maximize number of officer geographic preferences matched with specific locations, after the officers had been assigned to appropriate job categories.



Even without ability to assign against specific requisitions, the assignment algorithm could be used by assignment officers as a first pass to divide officers into tentative groups of assignment categories from which the assignment officer could work. This might be particularly helpful where large numbers of assignments are being processed at once, such as in large branches or first assignments of second lieutenants.

A possible use of the assignment algorithm by individual officers within the career progression system framework is shown in Figure 1. In this case, the algorithm would be one module within a career progression system running on a computer accessible by both management (assignment officers) and individual officers, although it is not necessary for either to have access to all of the system. Under this scheme, individuals, having discovered their probable job categories (which might be something like the two job categories which the subroutine PRESEL produces) could have feedback into the assignment process by reevaluating their preferences before these preferences are fed into the final running of the algorithm.

If the assignment algorithm were not adopted for use by management in the actual assigning of jobs, it might still be useful within the career progression system as a tool for individuals to use to predict possible assignments they might receive. Perhaps this could be done prior to filling out preference forms for next assignment.

The algorithm would be more easily used if the individuals' data did not have to be coded by hand. If the computer could read an individual's file and code it properly for the algorithm, the most time-consuming part of the process would disappear. Since much of the personnel data in the Army is computerized, this is not impossible. For example, the computer could code the time in service variable from the Officer Master Tape Record. Assignment history would be much more difficult to code, but if the algorithm is to be used, the effort would be worth it.



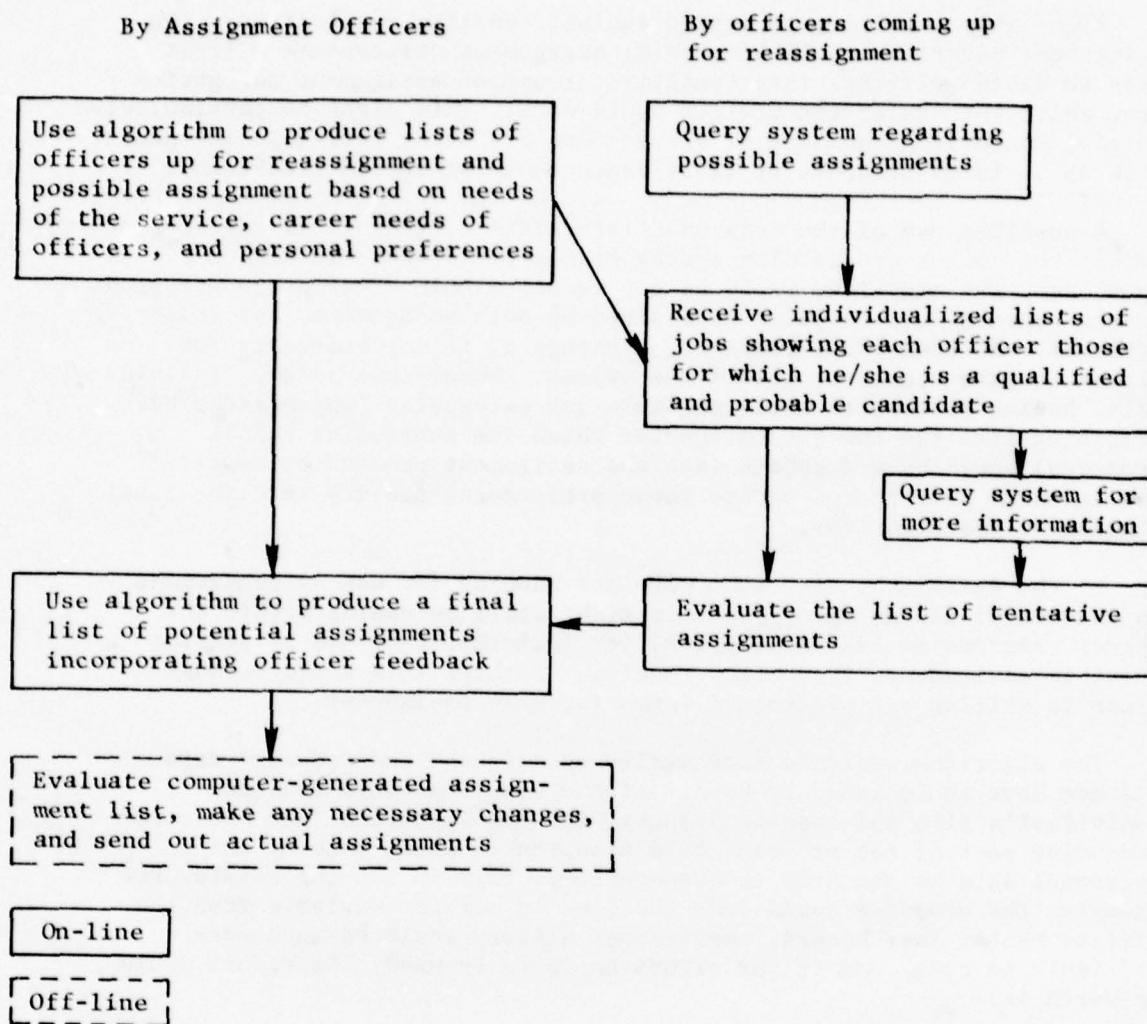


Figure 1. Possible use of the algorithm

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## APPENDIXES

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APPENDIX A

PROGRAM REFERENCE SHEET

PROGRAM NUMBER **Z600** MODIFICATION NO. A PROGRAMMER Robert Eastman

PROGRAM TITLE **ASGALG** MODIFIER Allison Fields

DATE 18 September 1975

MEMORY PROTECT

PURPOSE **ASGALG** is an allocation algorithm for use in experimental modeling of Army assignment policies. It allows the manipulation of background variables, weights, and job categories. Allocation can be made in three ways: optimizing the utility scores for jobs across the whole group; preselecting for assignment individuals particularly suited for one job rather than others and then optimizing scores for the rest of the group; rank ordering the individuals before preselection.

SUBROUTINES CALLED BY PROGRAM

INPUT

RANKER  
PRESSEL, OTT, CALCU  
MATH FORMULAE USED

SET-UP (DIAGRAM) (See attached sheet)

FORMAT OF INPUT DATA  
(See attached sheet)

ROL CAR'S (PARAMETERS, ETC) (See attached sheet)

TYPE OF OUTPUT (DESCRIPTION)

Printed tables of identifiers and normalized utility scores, ID number and two job categories with highest utility scores, and identifiers and final assignments. If parameter JPRINT = 1, the input data and some working variables are also printed out for verifying purposes. See attached sample.

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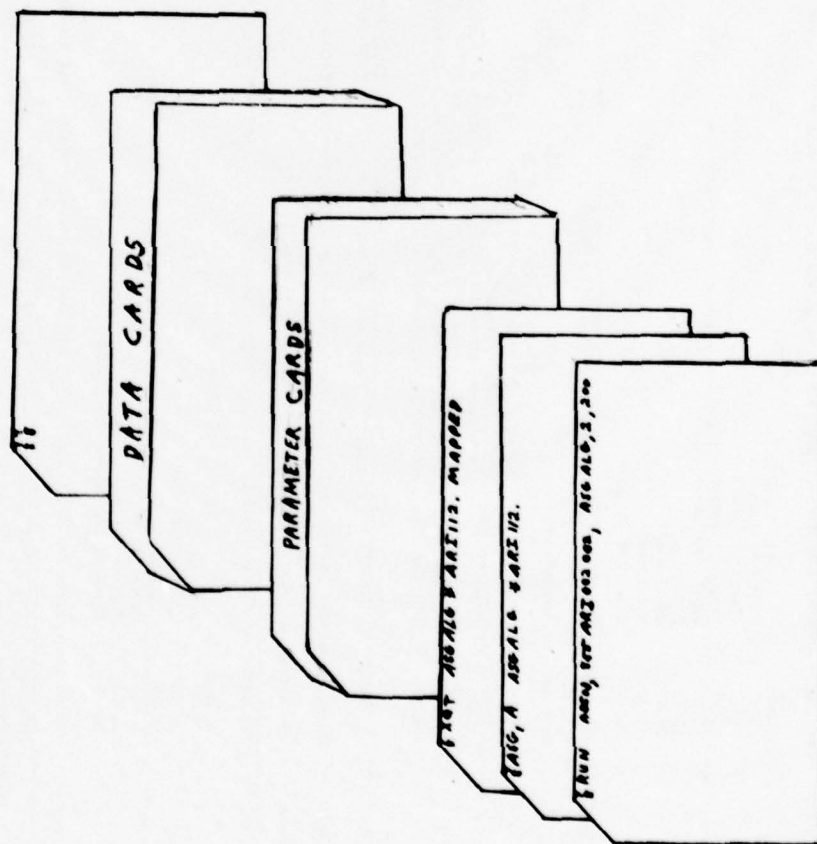
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FOR ASBAG TO BE USED  
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AND EXECUTING IT



SET-UP DIAGRAM  
 FOR 'ASBALS TO BE USED  
 WHEN THE PROGRAM  
 IS ALREADY IN THE  
 UNIVAC 1108



## Control Cards (Parameters, Etc.)

Card #1		Minimum number of job slots within each category which must be allocated by subroutine OTT. All fields should be right justified.	
Columns	Job Category		
1-5	ROTC Instructor		
6-10	Civilian education		
11-15	Long tour (overseas)		
16-20	Short tour (overseas)		
21-25	Command		
26-30	CONUS staff		
31-35	Instructor		
36-40	Reduction in Force		
Card #2		Main parameter card. All fields should be right justified.	
Columns	Mnemonics	Definition	
1-5	MEN	number of individuals to be assigned	
6-10	LC	number of job categories	
11-15	IDIF	the minimum amount of difference between two highest scores for qualification for PRESEL allocation	
16-20	KDIF	the maximum value IDIF can take on; set to IDIF if only one allocation cycle is desired	
21-25	IADDIF	the amount by which IDIF is increased for each allocation cycle	
26-30	IOPTIO	options for allocation: 1 = PRESEL and OTT	
31-35	JPRINT	3 = rank order first by scores then PRESEL and OTT 2 = OTT only 1 = option to print out raw data 1 = PRINT 2 = NO PRINT	
Card #3		Column constants for use in OTT. If not known 0's should be entered. Format same as card 1.	
Card #4		Job quotas for each job category. Format same as card 1.	
Card #5		The number of offsets used by each background variable. All fields should be right justified.	
Columns	Background Variable		
1-5	Preferences		
6-10	Civilian Education		
11-15	Component		
16-20	Manner of Performance		
21-25	Time in Service		
26-30	Previous Assignment Experience		
Card #6		Preference weights for ROTC. Zero (or a blank) is the default value. All fields should be right justified.	
Columns	Offset number	1-5	6-10
		1	2
		3	4
		5	6
		7	8
		9	0
Card #7	Preference weights for CE, format same as card 6.		
Card #8	Preference weights for LT, format same as card 6.		
Card #9	Preference weights for ST, format same as card 6.		
Card #10	Preference weights for C, format same as card 6.		
Card #11	Preference weights for CS, format same as card 6.		
Card #12	Preference weights for I, format same as card 6.		
Card #13	Preference weights for RIF, format same as card 6.		
Cards # 14-21		Civilian Education weights for the eight job categories. Format same as cards 6-13.	
Cards # 22-29	Component weights for the eight job categories. Format same as cards 6-13.		
Cards # 30-37	Manner of Performance for the eight job categories. Format same as cards 6-13.		
Cards # 38-45	Time in Service for the eight job categories. Format same as cards 6-13.		
Cards # 46-53		Previous Assignment History for the eight job categories. Format same as cards 6-13.	



Cards # 54-57      Overall importance (weights) of the background variables for the job categories.

Card 54	columns 1-30	ROTC weights	columns 31-60	CE weights
Card 55	columns 1-30	LT weights	columns 31-60	ST weights
Card 56	columns 1-30	C weights	columns 31-60	CS weights
Card 57	columns 1-30	I weights	columns 31-60	RIF weights

Format (all fields right justified)

Columns	1-5	6-10	11-15	16-20	21-25	36-30
Job categories	31-35	36-40	41-45	46-50	51-55	56-60
	PREF	CEL	COMP	MOP	TIS	EXP

(See attached sample parameters)



# Format of Input Data

Cards #1 to 1 & N	Individual Data Cards
Columns	Definition
1-15	identifier, label or name
16	offset for PREF
17	offset for CEL
18	offset for COMP
19	offset for MOS
20	offset for TIS
21	offset for EXP

(See attached sample data)



OFFICER A 13236  
OFFICER B 24241  
OFFICER C 231241  
OFFICER D 522154  
OFFICER E 131226  
OFFICER F 131233  
OFFICER G 231211  
OFFICER H 631335  
OFFICER I 232213  
OFFICER J 131136  
OFFICER K 332136  
OFFICER L 112154  
OFFICER M 522143  
OFFICER N 632335  
OFFICER O 131126  
OFFICER P 132426  
OFFICER Q 331134  
OFFICER R 132136  
OFFICER S 231141  
OFFICER T 132436  
OFFICER U 131136  
OFFICER V 232131  
OFFICER W 131236  
OFFICER X 532132  
OFFICER Y 232336  
OFFICER Z 132126  
OFFICER AA 112452  
OFFICER BB 931132  
OFFICER CC 542232  
OFFICER DD 241241  
OFFICER EE 231234  
OFFICER FF 132313  
OFFICER GG 132336  
OFFICER HH 232331  
OFFICER II 332126  
OFFICER JJ 531332  
OFFICER KK 242131  
OFFICER LL 132113  
OFFICER MM 131126  
OFFICER NN 222343  
OFFICER OO 532232  
OFFICER PP 631325  
OFFICER QQ 131423  
OFFICER RR 232231  
OFFICER SS 331136  
OFFICER TT 532122  
OFFICER UU 232131  
OFFICER VV 632325  
OFFICER WW 612325  
OFFICER XX 132116  
OFFICER YY 222136  
OFFICER ZZ 231311  
OFFICER AAA 542111  
OFFICER BBB 931126  
OFFICER CCC 532332  
OFFICER DDD 631335  
OFFICER EEE 931212

Sample Data

# APPENDIX B

```

C PROGRAM MODUIT
C MODUIT IS THE MAIN PROGRAM
C NO = MATRIX OF INDIVIDUALS' UTILITY SCORES FOR JOBS AND ID NUMBERS
C IRD = LIST OF FINAL ASSIGNMENTS
C KDM = JOB QUOTAS
C ICOL = MINIMUM NO. OF JOBS WITHIN EACH CATEGORY TO BE ASSIGNED BY OTT
C ACC = ESTIMATES OF COLUMN CONSTANTS FOR USE IN OTT (O'S IF NOT KNOWN)
C MEN = NUMBER OF INDIVIDUALS TO BE ASSIGNED, ALSO SUM OF JOB QUOTAS
C LC = NUMBER OF JOB CATEGORIES TO WHICH THE INDIVIDUALS WILL BE ASSIGNED
C IDIF = THE LARGEST UTILITY SCORE MUST BE THIS MUCH LARGER THAN THE SECOND
C LARGEST UTILITY SCORE IN ORDER TO ASSIGN AN INDIVIDUAL TO THE JOB
C IN PRESEL
C ADIF = THE MAXIMUM VALUE IDIF CAN TAKE ON. SET TO IDIF
C IF ONLY ONE CYCLE IS DESIRED
C IADIFF = THE AMOUNT BY WHICH IDIF IS INCREASED FOR EACH ALLOCATION CYCLE
C IOPTIO = OPTIONS FOR ASSIGNMENTS: 1 = ALLOCATION BY PRESEL AND OTT
C 2 = ALLOCATION BY OTT ONLY 3 = RANK ORDER FIRST, THEN
C 4 = ALLOCATE BY PRESEL AND OTT
C JPRINT = OPTION TO PRINT OUT THE INPUTTED DATA, THE NON-NORMALIZED
C UTILITY SCORES, THE RANGES AND MINIMUM FOR CHECKING PURPOSES
C DURING THE SUBROUTINE INPUT. 1 = PRINT 2 = NO PRINT
C NAME = MATRIX OF LABELS FOR THE INDIVIDUALS
C JORN = NAMES OF THE JOB CATEGORIES
C COMMON NO(200,9)
C DIMENSION JORN(8)
C COMMON IRDM(200)
C COMMON KDM(8),IDEM(8)
C COMMON ICOLMI(8)
C COMMON KCC(8)
C COMMON MEN,LC,IDIF,KDIF,IADIFF,IOPTIO,JPRINT
C COMMON NAME(200,18)
C DATA (JORN(12),1281,8)/PROTC,'CE',ULT,'ST','C','CS','II','IRIF'/
C BRING IN AND SET UP DATA
C CALL INPUT
C 4 IOELC=1
C NEMEN
C RANK ORDER INDIVIDUALS BY TOTAL UTILITY SCORE. IF WISHED
C IF (IOPTIO.NE. 3) GO TO 8
C CALL HANKR (MEN,IO)
C GIVE EACH INDIVIDUAL AN ID NUMBER
C DO 15 J=1,MEN
C 15 K(JE,IO)=JE
C DUPLICATE KDM FOR LATER USE
C DO 21 J=1,LC
C 21 IDEM(JE)=KDM(JE)
C PRINT 77
C 77 FORMAT(//)
C PRINT 78
C 78 PRINT 78
C PRINT 775
C 775 FORMAT (27HQQUOTAS TO BE FILLED
C 6X,3HRIF)
C PRINT 79,(IDEM(KK),KK=1,LC)
C 79 FORMAT (6I8)
C PRINT 80,IOPTIO
C 80 FORMAT(1H0,13)
C GO TO (86,87,86),IOPTIO
C 86 CONTINUE
C PRESELECT SOME ASSIGNMENTS
C CALL PRESEL (LC,IO,MEN,IDIF,N)

```

```

C OPTIMIZE JOB UTILITY SCORES WITH THE REMAINDER
87 CALL OTT (N,LC)
C CALCULATE TOTAL UTILITY SCORE
  CALL CALCU (IOPTIO,MEN)
  PRINT 90
90 FORMAT(1H1)
  PRINT 93
93 FORMAT(1X'ASSIGNMENTS BY OPTIMIZATION, OFFICER FOLLOWED BY ASSIGNM
  ENT')
  PRINT 94
94 FORMAT (1X,3HNO.,5X,4HNAME)
  DO 96 JZQ=1,N
  JZHOLD=KO(JZQ,ID)
  IRHOLD=IROW(JZQ)
  PRINT 95,JZHOLD,(NAME(JZHOLD,JZ),JZ=1,3),JOBN(IRHOLD)
95 FORMAT(1X,13.3X,2A6,A3,2X,A4)
96 CONTINUE
  PRINT 98
98 FORMAT(//1X'ASSIGNMENTS BY PRESELECTION, OFFICER FOLLOWED BY ASSI
  GMENT')
  N = N+1
  DO 99 JZQ=N,MEN
  JZHOLD=KO(JZQ,ID)
  IRHOLD=IROW(JZQ)
  PRINT 95,JZHOLD,(NAME(JZHOLD,JZ),JZ=1,3),JOBN(IRHOLD)
99 CONTINUE
  C ANOTHER CYCLE OF ALLOCATION CAN BE GONE THROUGH BUT WITH AN INCREASED
  C QUALIFICATION FOR ASSIGNMENT BY PRESEL (IDIF) BY THE AMOUNT (IADDIF) TO
  C A LIMIT (KDIF)
  IDIF=IDIF+IADDIF
  IF(IDIF.GT.KDIF) GO TO 100
  GO TO 8
100 CONTINUE
  STOP
  END
  
```



```

SUBROUTINE INPUT
C INPUT HEADS IN AND SETS UP DATA
C KDEF = JOB QUANTAS
C ICOLMI = MINIMUM NO. OF JOBS WITHIN EACH CATEGORY TO BE ASSIGNED BY OTT
C NSCOR = MATRIX OF NORMALIZED SCORES FOR EACH INDIVIDUAL BY EACH
C JOB CATEGORY
C NTABLE = MATRIX OF THE WEIGHTS OF EACH VALUE (TO A POSSIBLE 10) OF
C THE SIX BACKGROUND VARIABLES FOR EACH OF THE EIGHT JOB
C CATEGORIES
C NWEIG = MATRIX OF THE OVERALL IMPORTANCE (OR "WEIGHT") OF EACH OF
C THE 6 BACKGROUND VARIABLES FOR EACH OF THE 8 JOB CATEGORIES
C NMIN = THE MINIMUM POSSIBLE UTILITY SCORES FOR EACH JOB CATEGORY
C NMAX = THE MAXIMUM RANGE OF POSSIBLE UTILITY SCORES FOR EACH JOB
C CATEGORY
C NAMES = MATRIX OF INDIVIDUAL DATA LABELS
C NAMEC = MATRIX OF INDIVIDUAL DATA RECORDS
C NVAR = THE NUMBER OF POSSIBLE VALUES A BACKGROUND VARIABLE CAN
C TAKE ON FOR EACH JOB CATEGORY
C COMMON NSCOR(200,9)
C COMMON JRG(200)
C COMMON KDEF(8),ICOL(8)
C COMMON ICOLMI (8)
C COMMON KCC(8)
C COMMON PENALC,IOIF,KOIF,IADIFF,IOPTIO,JPRINT
C COMMON NAME(200,10)
C DIMENSION NAMEC(200,6)
C DIMENSION NTABLE(8,8,10)
C DIMENSION NTHS(8)
C DIMENSION NWEIG(6,8)
C DIMENSION NMIN(8)
C DIMENSION NVAR(8)
C IN GOES THE PROGRAM DATA
C READ 300,ICOLMI
C 300 FORMAT(8I5)
C READ 1,NPENALC,IOIF,KOIF,IADIFF,IOPTIO,JPRINT
C 1 FORMAT (9I5)
C READ 2, (KCC(I),I=1,LC)
C READ 2, (KDEF(I), I = 1,LC)
C READ 2000, NVAR
C 2000 FORMAT (6I5)
C READ 10,(((NTABLE(I,J,K),K=1,10),J=1,8),I=1,6)
C 10 FORMAT (10I5)
C READ 4,((NWEIG(I,J),I=1,6),J=1,8)
C 4 FORMAT (12I5)
C FINDS THE RANGE AND MINIMUM VALUE OF THE POSSIBLE UTILITY SCORES
C FOR EACH JOB CATEGORY
C DO 6000 J=1,8
C MAXTOTO=
C MINTOTO=
C DO 5000 I=1,6
C THE DEFAULT VALUE IN NTABLE (MATRIX OF WEIGHTS FOR EACH VALUE A
C BACKGROUND VARIABLE CAN TAKE ON) IS 0. 0 IS ALSO A VALID VALUE. THE
C NEXT THREE STATEMENTS MAKE SURE THAT ONLY VALUES AND NOT DEFAULT 0'S
C ARE ENTERED INTO THE CALCULATION.
C LENVAR(I)
C ILAMAX=NWEIG(I,J)*NTABLE(I,J,1)
C ILAMIN=ILAMAX
C DO 4000 K=1,6
C IUBFN=NWEIG(I,J)*NTABLE(I,J,K)
C IF(IUBFN.GT.ILAMAX) GO TO 4300

```

```

IF (IBUF.LT.ILAMIN) GO TO 4500
GO TO 4000
4300 ILAMAX=IBUF
GO TO 4000
4500 ILAMIN=IBUF
4000 CONTINUE
4001 MAXTOT=MAXTOT+ILAMAX
MINTOT=MINTOT+ILAMIN
5000 CONTINUE
NORMS(J)=MAXTOT-MINTOT+1
NMIN(J)=MINTOT
6000 CONTINUE
KOUNT=31
LK = 0
N = MEN
DO 25 J = 1,N
DO 25 J = 1,6
NSCOR(I,J) = 0
DO 100 JK = 1,N
READ 3,(NAME(JK,JM),JM=1,3),(MANREC(JK,NM),NM=1,6)
3 FORMAT(2A6,A3,A11)
C COMPUTE UTILITY SCORES
C JOB UTILITY SCORE FOR AN INDIVIDUAL = TAKE EACH VALUE OF THE BACKGROUND
C VARIABLE TIMES THE OVERALL WEIGHT OF THAT VARIABLE FOR THE JOB AND
C SUM THEM
DO 99 J = 1,6
DO 98 I = 1,6
LL = MANREC(JK,I)
IF (LL.NE.0) GO TO 97
LL=10
97 CONTINUE
98 NSCOR(JK,J)=NSCOR(JK,J) + (NTABLE(I,J,LL)*NWEIG(I,J))
99 CONTINUE
100 CONTINUE
C PRINT OUT THE DATA READ IN FOR CHECKING PURPOSES, IF DESIRED
GO TO (6100,6200),JPRINT
6100 PRINT 21
PRINT 3003
3003 FORMAT(35X,35H VALUES )
PRINT 44
PRINT 12,((NTABLE(I,J,K),K=1,10),J=1,6),I=1,6)
PRINT 21
PRINT 3004
3004 FORMAT(35X,35H NORMS )
PRINT 44
PRINT 12,NORMS
PRINT 44
PRINT 12,NMIN
PRINT 13
PRINT 3005
3005 FORMAT(35X,35H WEIGHTS )
PRINT 44
PRINT 12,((NWEIG(I,J),J=1,6),I=1,6)
PRINT 13
PRINT 3000
3000 FORMAT(12X,30H RAW DATA )
PRINT 44
PRINT 3001
3001 FORMAT(4X,40H OFFICER NO. PREF CE COMP MOP TIS ASGS )
DO 150 JK=1,N

```

```

150 PRINT 0;JK,(NAME(J),NM),NM;1;0)
    0 FORMAT(1X,13,615)
    PRINT 13
    PRINT 1002
    3002 FORMAT(20X,50M NON STANDARDIZED UTILITY SCORES
    PRINT 44
    PRINT 11,((NSCOR(I,J),J=1,8),I=1,N)
    11 FORMAT(1X,810)
    C NORMALIZE UTILITY SCORES FROM 0 TO 1000 USING THE RANGE AND MINIMUM
    C COMPUTED ABOVE
    6200 DO 50 J = 1,8
        DO 50 I = 1,MEN
            NSCOR(I,J) = NSCOR(I,J) - NMIN(J)
            NSCOR(I,J) = NSCOR(I,J) * 1000
            NSCOR(I,J) = NSCOR(I,J)/NORMS(J)
    50 CONTINUE
    C PRINT OUT NORMALIZED UTILITY SCORES WITH LABELS
    PRINT 21
    PRINT 15
    PRINT 44
    PRINT 14
    PRINT 18
    PRINT 22
    PRINT 23
    DO 96 I = 1,N
        IF(I.EQ.KOUNT) GO TO 5
        5 CONTINUE
        KOUNT = KOUNT + 10
    PRINT 21
    PRINT 15
    PRINT 44
    PRINT 14
    PRINT 18
    PRINT 22
    PRINT 23
    PRINT 19,1,(NAME(I,J),J=1,3),(NSCOR(I,J),J=1,8)
    19 FORMAT (1X,13,2A6,3,2X,810)
    C FIND MEANS AND SIGMAS OF UTILITY SCORES FOR EACH JOB CATEGORY
    PRINT 796
    796 FORMAT(1H1,7X,3HJOB,6X,4HMEAN,5X,5HSIGMA)
        DO 799 J = 1,LC
            NSUMX = 0
            NSUMX2 = 0
            DO 797 I = 1,N
                NSUMX = NSUMX + NSCOR(I,J)
                NSUMX2 = NSUMX2 + NSCOR(I,J)*NSCOR(I,J)
            797 NAVG = NSUMX/N
                VAR = NSUMX2/N - NAVG*NAVG
                NSIG = SQRT(VAR)
            PRINT 798,J,NAVG,NSIG
            798 FORMAT(1X,3110)
            799 CONTINUE
            PRINT 44
            PRINT 31
            31 FORMAT(1X, 50HROTC = ROTC INSTRUCTOR, CE = CIVILIAN EDUCATION, )
            PRINT 32
            32 FORMAT(1X, 50HLT = LONG TOUR, ST = SHORT TOUR, C = COMMAND , )
            PRINT 33
            33 FORMAT(1X, 50HCS = CONUS STAFF,I = INSTRUCTOR,-RIF= RED, IN FORCE)

```



```

12  FORMAT (8I5)
13  FORMAT (1X,10I10)
14  FORMAT (//)
15  FORMAT (30X,1M1,7X,1M2,7X,1M3,7X,1M4,7X,1M5,7X,1M6,7X,1M7,7X,1M8)
16  FORMAT (29X,46HOFFICER UTILITY SCORES FOR EIGHT ASSN CATEGORIES)
17  FORMAT (20X,4HROTC,5X,2MCE,6X,2HLT,6X,2HST,6X,2HC,7X,1HI,6X,3HRIF)
18  FORMAT (1M1,/)
19  FORMAT (1X,3HMAN)
20  FORMAT (1X,3HNO,5X,4HNAME)
21  FORMAT (/)
22  RETURN
23  END
44

```

••

```

SUBROUTINE RANKR (MEN,IO)
C RANKR IS AN OPTIONAL SUBROUTINE CALLED ONLY IF IOPTIO = 3 IN THE SECOND
C DATA CARD
C RANKR RANK ORDERS THE INDIVIDUAL DATA ACCORDING TO TOTAL UTILITY SCORES
C ACROSS ALL CATEGORIES
C NSCOR = MATRIX OF NORMALIZED SCORES FOR EACH INDIVIDUAL BY EACH
C JOB CATEGORY
C NSTOR = STORAGE MATRIX USED FOR PUTTING NSCOR IN RANK ORDER
COMMON NSCOR(200,9)
COMMON IROK(200)
COMMON KOEM(8),IDEM(8)
COMMON ICULMI (8)
COMMON KCC(8)
COMMON MON,LC,IDIF,KDIF,IADDF,IOPTIO,JPRINT
COMMON NAME(200,18)
DIMENSION NN(200),NNUM(200)
DIMENSION NSTOR(200,9)
DIMENSION NAMEST(200,18)
NAMEEN
C GIVE EACH PERSON AN ID NUMBER
DO 20 I = 1,N
20 NN (I) = I
C DETERMINE A SINGLE UTILITY SCORE FOR EACH PERSON BY ADDING THE FIRST
C SEVEN JOB UTILITY SCORES. THE EIGHTH SCORE (FOR RIF) IS A LOGICALLY
C NEGATIVE SCORE AND IS REFLECTED IN THE OTHER SCORES. HENCE IT IS NOT
C INCLUDED IN THIS SUMMATION.
DO 100 I = 1,N
DO 100 J = 1,N
100 NNUM(I)=NNUM(I) + NSCOR(I,J)
C PRINT MAN NUMBER FOLLOWED BY UTILITY SCORE COMPUTED ABOVE
PRINT 33
DO 79 I = 1,N
79 PRINT 59, NN(I) , NNUM(I)
FORMAT(1X,I3,5X,I9)
70 CONTINUE
C RANK ORDER THE UTILITY SCORES
DO 65 I = 1,N
KSI
DO 60 J = 1,N
IF(NNUM(K).LT.NNUM(J)) K=J
C LARGER UTILITY SCORE
60 CONTINUE
IF(K.EQ.I) GO TO 65
C SWITCH
NNN = NNUM(K)
NNUM(K) = NNUM(I)
NNUM(I) = NNN
C ID OF PERSON HAVING LARGEST UTILITY SCORE
C SWITCH
NR = NN(K)
NN(K) = NN(I)
NN(I) = NR
65 CONTINUE
C PRINT LARGEST TO SMALLEST
PRINT 33
DO 89 I = 1,N
89 PRINT 59, NN(I) , NNUM(I)
CONTINUE
C NOW RANK ORDER THE UTILITY SCORE MATRIX AND PRINT IT OUT
C ALSO RANK ORDER THE NAME MATRIX

```

```

11= ID
DO 50 I = 1,N
DO 50 J = 1,II
MM = NN(I)
NSCOR(I,J) = NSCOR(MM,J)
50 DO 51 I = 1,N
DO 51 J = 1,IS
MM = NN(I)
NAMEST(I,J) = NAME(MM,J)
61 DO 70 I = 1,N
DO 70 J = 1,II
NSCOR(I,J) = NSCOR(I,J)
70 DO 71 I = 1,N
DO 71 J = 1,IS
NAME(I,J) = NAMEST(I,J)
71 PRINT 402
402 FORMAT(16H1 RANKED MATRIX )
PRINT 401
401 0FORMAT(1X,100H NEW NO. OLD NO.
,
DO 91 I = 1,N
NSCOR(I,II) = NN(I)
91 DO 92 I = 1,N
PRINT 403, I, (NSCOR(I,J),J=1,II)
92 CONTINUE
DO 7707 I = 1,N
PRINT 404,I, NSCOR(I,ID)
404 FORMAT(1H ,2IS)
7707 CONTINUE
403 FORMAT(1X,13,919)
33 FORMAT(///)
RETURN
END
99

```



```

SUBROUTINE PRESEL(K,IO,MEN,IOIF,N)
C PRESEL PRESELECTS THE ASSIGNMENTS OF A CERTAIN NUMBER OF PEOPLE BEFORE
C ASSIGNING THE REST BY OTT. IT ASSIGNS PEOPLE TO A JOB CATEGORY (UP TO A
C PREDETERMINED LIMIT) IF THEIR HIGHEST SCORE IS GREATER THAN THEIR SECOND
C HIGHEST SCORE BY A CERTAIN AMOUNT (IDIF). HOWEVER IF THERE AREN'T
C SUFFICIENT PEOPLE WITH APPROPRIATE SCORES, PRESEL DOES NOT ATTEMPT TO
C MEET THE LIMITS (IDEM = ICOLMI).
C * = LG. NO. OF JOB CATEGORIES
C N = MEN, STARTING VALUE
C N = NUMBER OF PEOPLE LEFT TO BE ASSIGNED BY OTT, FINAL VALUE
C KQ = *SCOR, MATRIX OF UTILITY SCORES
C KQEM = JOB QUOTAS
C IDEM = KQEM, STARTING VALUE
C IDEM = JOB QUOTAS TO BE FILLED BY OTT, FINAL VALUE
C IRO = LIST OF FINAL ASSIGNMENTS
C ICOLMI = MINIMUM NO. OF JOBS WITHIN EACH CATEGORY TO BE ASSIGNED BY OTT
C IDIV = NUMBER OF PEOPLE ASSIGNED BY PRESEL
COMMON KO(200,9)
COMMON IRO(200)
COMMON KOEM(8),IDEM(8)
COMMON ICOLMI (A)
PRINT 96, IDIF
FORMAT (40HOPRIOR TO OTT,ASSIGNING DIFFERENCES OF 14)
PRINT 62, ICOLMI
FORMAT (40HQUOTA RESTRICTION FOR ASSIGNMENT PRIOR TO OTT/816)
PRINT 20
FORMAT(1M1)
PRINT 24
FORMAT(1X,1OFFICERS ASSIGNED BY PRESELECTION,132X,1OFFICERS TO BE
1 ASSIGNED BY OPTIMIZATION,16X,1HIGHEST SCORES PRINTED,143X,1HIGHEST
2 SCORES PRINTED)
PRINT 27
FORMAT(1M0,1NO. HIGHEST 2ND HIGHEST,134X,1NO. HIGHEST
1 2ND HIGHEST)
C FIND THE TWO LARGEST UTILITY SCORES FOR AN INDIVIDUAL
C ID = LARGEST SCORE
C IT = SECOND LARGEST SCORE
J = 0
DO 95 KKK=1,MEN
J = J+1
IF (KO(J,1).GE.KO(J,2))GO TO 81
GO TO 93
81 IO=1
IT=2
GO TO 92
93 IO=2
IT=1
DO 88 L=3,K
88 L=3,K
IF (KO(J,IT).GE.KO(J,L))GO TO 88
91 IF (KO(J,IO).GT.KO(J,L))GO TO 90
GO TO 89
90 IT=L
GO TO 88
89 IT=IO
IO=L
CONTINUE
C IF THE LARGEST SCORE IS GREATER THAN THE SECOND LARGEST BY A PREDETERMINED
C AMOUNT (IDIF) AND THERE IS STILL A JOB AVAILABLE IN THE APPROPRIATE
C JOB CATEGORY...
IF(KO(J,IO).GE.(KO(J,IT)+IDIF).AND.IDEM(IO).GT.ICOLMI(IO))GO TO 87

```

```

67 GO TO 94
   CONTINUE
C THEN MAKE THE ASSIGNMENT BY PRINTING OUT THE TWO HIGHEST SCORED JOB
C CATEGORIES AND ...
   PRINT 75,KO(J,9),IO,IT
   FORMAT(1X,13,6X,12,12X,12)
75 ...SWITCHING THE INDIVIDUAL'S SCORES WITH
C AN UNTESTED INDIVIDUAL'S, THUS BUILDING UP A LIST OF ASSIGNED PEOPLE
C FROM THE BOTTOM OF KO AND LEAVING THE PEOPLE TO BE ASSIGNED BY OTT AT
C THE TOP.
   DO 4 J1=1,IO
     IHOLD=KO(J,J1)
     KO(J,J1)=KO(N,J1)
     KO(N,J1)=IHOLD
4   C DECREMENT THE APPROPRIATE JOB QUOTA
     IDEM(IO)=IDEM(IO)-1
C ENTER THE ASSIGNMENT IN IROW
     IROW(N)=IO
     J=J+1
C DECREMENT THE INDEX AND THE NUMBER OF PEOPLE TO BE CONSIDERED
     N=N-1
     GO TO 95
C OTHERWISE JUST PRINT OUT THE SCORES
94 PRINT 99,KO(J,9),IO,IT
99 FORMAT(64X,13,6X,12,12X,12)
95 CONTINUE
100 PRINT 19
    PRINT 19
    IDIV=IROW(N)
    PRINT 84, IDIV
84 FORMAT(34H00OFFICERS ALLOCATED PRIOR TO OTT 814)
    PRINT 82,N
82 FORMAT(33H00OFFICERS TO BE ALLOCATED BY OTT 814)
    PRINT 79
79 FORMAT(36H0RESIDUAL QUOTAS TO BE FILLED BY OTT)
    PRINT 78,(IDEM(KK),KK=1,K)
78 FORMAT(818)
19 FORMAT(/)
    RETURN
    END
    00

```

```

C SUBROUTINE OTT (N,K)
C IC MUST BE DIMENSIONED EQUAL TO THE SCORE MATRIX IN THE CALLING
C PROGRAM
C INOMC MUST BE DIMENSIONED AT LEAST AS LARGE N
C ICOLC MUST BE DIMENSIONED AT LEAST AS LARGE AS K
C IC = MATRIX OF APTITUDE AREA SCORES
C N = NUMBER OF MEN TO BE ASSIGNED
C K = NUMBER OF JOB CLASSIFICATIONS
C ICOL = QUOTAS FOR EACH JOB SUM OF QUOTAS MUST BE EQUAL N
C JCOLC = ESTIMATE OF COLUMN CONSTANTS
C
C IF ACCURATE ESTIMATES CAN BE MADE FEWER ITERATIONS ARE
C REQUIRED AND A SUBSTANTIAL IMPROVEMENT IN EFFICIENCY (SPEED
C IN REACHING A SOLUTION) RESULTS
C
C IF NO ESTIMATE IS AVAILABLE JCOLC SHOULD BE SET EQUAL
C TO ZERO BEFORE CALLING OTT
C JROM = SET OF ASSIGNMENTS CORRESPONDING TO OPTIMAL ALLOCATION
C RETURNED TO MAIN PROGRAM
C
C THE SOLUTION CAN ALWAYS BE CHECKED BY ADDING THE COLUMN CONSTANTS
C TO THE ORIGINAL MATRIX OF PERFORMANCE ESTIMATES//THE ADJUSTED SCORE
C FOR THAT CATEGORY TO WHICH EACH INDIVIDUAL IS ASSIGNED WILL BE AS
C HIGH OR HIGHER THAN ALL OTHER ADJUSTED PERFORMANCE ESTIMATES FOR
C THAT MAN
C
COMMON IC(200,9)
COMMON JROM(200)
COMMON KDEM(8),ICOL(8)
COMMON ICOLM1(8)
COMMON JCOLC(8)
COMMON MEN,LC,IDIF,KDIF,IADDIF,IPTIO,JPRINT
C DIMENSION IROMC(200),ICOLC(8)
C
C ADJUSTING APTITUDE SCORES BY ESTIMATED COLUMN CONSTANTS AND
C SETTING ALL SCORES AS A POSITIVE DIFFERENCE FROM THE
C MAXIMUM SCORE
C
DO 105 I=1,N
  IC(I,1)=IC(I,1)+JCOLC(1)
  MAXIC(I,1)
DO 104 J=2,K
  IC(I,J)=IC(I,J)+JCOLC(J)
  IF(MAX,LT,IC(I,J))GO TO 103
GO TO 104
103 MAXIC(I,J)
104 CONTINUE
DO 105 J=1,K
  IROMC(I,1)=MAX
DO 105 J=1,K
  IC(I,J)=MAX-IC(I,J)
  CHECK TO DETERMINE IF SUM OF QUOTAS EQUALS NUMBER OF
  MEN TO BE ASSIGNED
  ISWASG=0
  DO 1 J=1,K
    ISWASG=ISWASG + ICOL(J)
  1 ICOLC(J) = 0
  IF(ISWASG.EQ.N)GO TO 1001
  GO TO 50
1001 DO 2 I=1,N
  2 JROM(I) = 1
  3 MM = 0
  4 DO 31 I=1,N

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5 DO 30 J=1,K
  IF(ICOL(J))30,6,6
6 IF(IC(I,J))7,8,30
7 JROW(I) = -1
  M=1
  GO TO 31
8 M=1
  IF(JROW(I))52,9,13
9 JROW(I) = -1
  IC(I,J) = -1
  DO 12 JJ=1,K
    IF(IC(I,JJ) + 2)52,10,12
10 IF(ICOL(JJ))11,12,12
11 ICOL(JJ) = 0
    JROW(I) = -2
12 CONTINUE
  GO TO 31
13 JROW(I) = 0
  IC(I,J) = -2
  JJ = J
  M = J
14 IF(ICOL(JJ))52,15,22
15 DO 18 II=1,N
  IF(M-II)16,18,16
16 IF(IC(II,JJ) + 2)52,17,18
17 IF(JROW(II) + 2)52,19,18
18 CONTINUE
19 IC(II,JJ) = 0
  DO 20 JJ = 1,K
    IF(IC(II,JJ) + 1)52,21,20
20 CONTINUE
21 IC(II,JJ) = -2
  JROW(II) = -1
  M = II
  GO TO 14
22 ICOL(JJ) = ICOL(JJ) - 1
  DO 26 II = 1,N
  IF(JROW(II))23,24,24
23 JROW(II) = 0
  DO 26 JJ=1,K
    IF(IC(II,JJ) + 1)26,25,26
25 IC(II,JJ) = 0
26 CONTINUE
  IND = 0
  DO 29 JJ = 1,K
    IF(ICOL(JJ))26,27,29
27 ICOL(JJ) = -1
28 IND = IND + 1
29 CONTINUE
  IF(K-IND)52,54,31
30 CONTINUE
31 CONTINUE
  IF(MH)52,32,3
32 IMIN = 9999
  DO 38 I=1,N
  IF(JROW(I))38,33,33
33 DO 37 J=1,K
  IF(ICOL(J))37,34,34
34 IF(IMIN-IC(I,J))37,37,35

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35 IF(IC(I,J))37,52,36
36 IMIN = IC(I,J)
37 CONTINUE
38 CONTINUE
C TRANSFORMING THE MATRIX BY ADDING CONSTANTS TO APPROPRIATE COLUMNS
DO 42 I=1,N
  IM = 0
  IF(JROW(I))39,40,40
  39 IM = IMIN
  40 DO 42 J = 1,K
    IG = 0
    IF(ICOL(J))42,41,41
    41 IG = -IMIN
    42 IC(I,J) = IC(I,J) + IM + IG
    NUMITE = NUMITE + 1
    DO 44 J = 1,K
      IF(ICOL(J))44,43,43
      43 ICOLC(J) = ICOLC(J) + IMIN
      44 CONTINUE
      GO TO 4
    50 PRINT 51,ISMSG,N,ICOL
    51 FORMAT (49H SIZE OF POOL INCONSISTENT WITH ASSIGNMENTS //2112
      1//0110)
    GO TO 60
    52 PRINT 53
    53 FORMAT (6H ERROR)
    54 DO 58 II=1,N
      MIMI=9999
      DO 56 JJ=1,K
        IF(IC(II,JJ) + 2)58,55,57
        55 IC(II,JJ) = 0
        JROW(II) = JJ
        57 IROAD=IC(II,JJ)+ICOLC(JJ)+JCOLC(JJ)
        IC(II,JJ)=IROAD
        IF (IROAD.GE.MIMI) GO TO 56
      56 MIMI=IROAD
      56 CONTINUE
      DO 567 L=1,K
        567 IC(II,L)=IC(II,L)+MIMI
      58 CONTINUE
      DO 581 JJ=1,K
        581 ICOLC(JJ)=ICOLC(JJ)+JCOLC(JJ)
C PRINTING SET OF ALLOCATION CRITERIA
PRINT 59,(ICOLC(JJ),JJ=1,K)
59 FORMAT (1X30 H SET OF ALLOCATION CRITERIA *1019)
60 RETURN
END

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SUBROUTINE CALCU(IOPTIO,MEN)
C  CALCU CALCULATES THE ALLOCATION AVERAGE FOR A SET OF ASSIGNMENTS
COMMON KO(200,9)
COMMON IROW(200)
BSUM=0.0
DO 9 JOR=1,MEN
IOR=IROW(JOR)
BSUM=KO(JOR,IOR)+BSUM
AVE=BSUM/MEN
GO TO (42,62,42),IOPTIO
42 PRINT 43,AVE
43 FORMAT (50H0 ALLOCATION AVERAGE FOR MODOTT, FOR SAMPLE INPUT=F8.3)
1) GO TO 10
62 PRINT 63,AVE
63 FORMAT (46H0ALLOCATION AVERAGE FOR OTT, FOR SAMPLE INPUT=F8.3)
RETURN
10 END
00

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